Game Design Document

Fill up the following document

1. Write the title of your project.

STARONAUT

1. What is the goal of the game?

To collect stars and coins to reach the highest score.

1. Write a brief story of your game.

Bheem is a superhero who also wanted to act like a astronaut to see what happens in space so he likes to go to space and collects the stars,comets,and asteroids.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | bheem | Jumping,move up and down ,left and right |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | stars | Increase the speed of the playing character when touched |
| 2 | comets | Can make the playing character to take rest |
| 3 | asteroids | End the game by hitting the playing character |
| 4 | rockets | Helps the playing character to move forward without the hosts key press |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

At the starting the game starts with basic velocity and some stars and asteroids ,at the meanwhile the stars ,asteroids increase with the increase in velocity to make the game difficult.